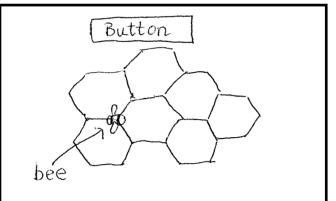
# **Debugging Record sheet**

Program 1— is example A B C D



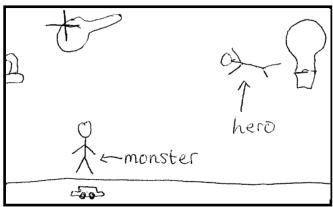
### <u>Algorithm:</u>

1) Click the button

2) Bee draws 1 hexagon on the bee hive hexagon.

Bugs discovered (2)

## Program 2— is example A B C D

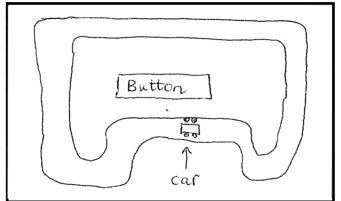


## Algorithm:

- 1) Hero goes left and right
- 2) After 10 seconds monster goes down and up
- 3) When hero collides with monster.
- 2) Monster turns to rabbit.
- 3) Cake appears

### Bugs discovered (2)

## Program 3— is example A B C D



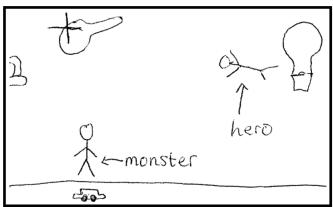
### <u>Algorithm:</u>

1) Click the button to start the car moving at speed 1.

2) Swipe the background left or right to make the car turn in the direction the you swipe.

### Bugs discovered (2)

### Program 4— is example A B C D



### Algorithm:

- 1) Hero goes left and right
- 2) After 10 seconds, monster goes down and up.
- 3) When hero collides with monster.
- 2) Monster turns to giant spider.
- 3) Cake appears covered in bugs

Bugs discovered (2)

