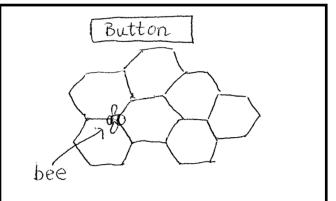
Debugging Record sheet

Program 1— is example A B C D



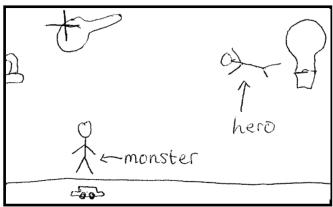
<u>Algorithm:</u>

1) Click the button

2) Bee draws 1 hexagon on the bee hive hexagon.

Bugs discovered (2)

Program 2— is example A B C D

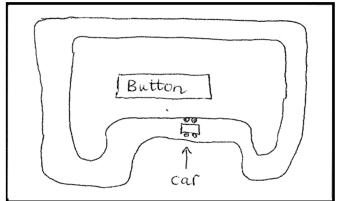


Algorithm:

- 1) Hero goes left and right
- 2) After 10 seconds monster goes down and up
- 3) When hero collides with monster.
- 2) Monster turns to rabbit.
- 3) Cake appears

Bugs discovered (2)

Program 3— is example A B C D



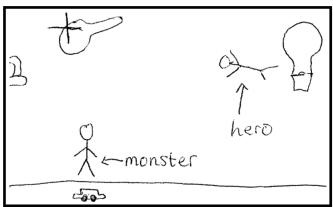
<u>Algorithm:</u>

1) Click the button to start the car moving at speed 1.

2) Swipe the background left or right to make the car turn in the direction the you swipe.

Bugs discovered (2)

Program 4— is example A B C D



Algorithm:

- 1) Hero goes left and right
- 2) After 10 seconds, monster goes down and up.
- 3) When hero collides with monster.
- 2) Monster turns to giant spider.
- 3) Cake appears covered in bugs

Bugs discovered (2)

